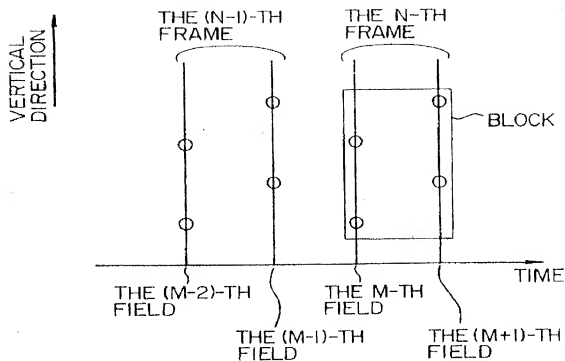


FIG. 3



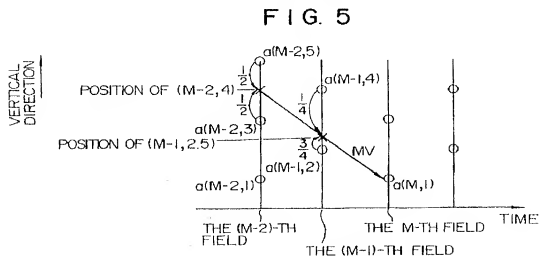
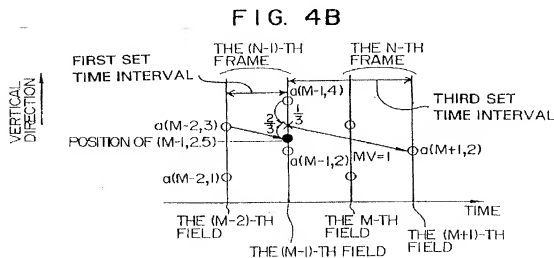
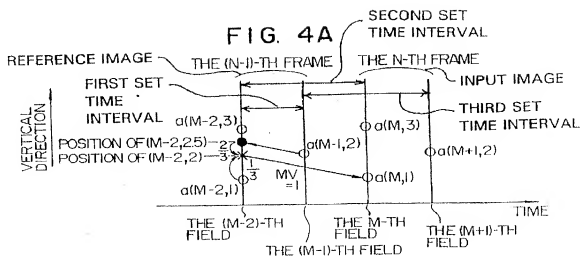


FIG. 6 PRIOR ART

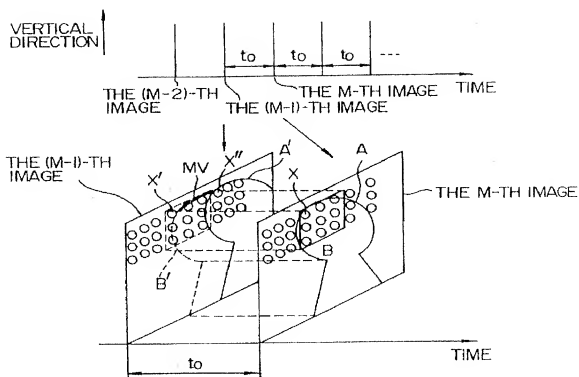


FIG. 7A PRIOR ART

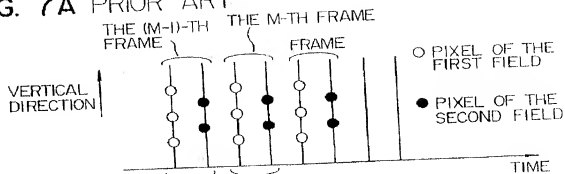


FIG. 7B

MOTION COMPENSATION WHEN AN INTERLACE SIGNAL IS HANDLED AS A FRAME (WHEN THE VERTICAL COMPONENT OF THE MOVE VECTOR IS -1)

TIME

FIG. 7C

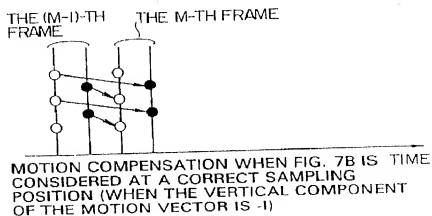


FIG. 8 PRIOR ART

